



Gombey Series

Saturday, October 13th 2018

HINSON HALL STABLES, MIDDLE ROAD, SMITHS

Organizing Committee: Lesley Cox and Mary Frances Gaglio

Courses: Lesley Cox

Show Director: Mary Frances Gaglio

Jumper Judge: TBA

Show Secretary: Laura Smith Tel 518-8296 Email ljb Bermuda@hotmail.com

Entries will be accepted on the day, or can be dropped off in advance to Hinson Hall Stables

RULES

1. The organizing committee reserves the right to change, cancel or combine classes or to deny inappropriate entries, if they have reason to do so.
2. Competitors should be neatly and suitably attired in an approved helmet with harness. Boots or half chaps are required. Jackets not required.
3. All persons and horses competing in BEF designated classes must be registered and members in good standing with the Bermuda Equestrian Federation.
4. Any cruelty or abuse, whether it is physical, verbal or otherwise, directed at any horse, person, or official of the show, will result in immediate elimination by the show committee. Refer to BEF Codes of Conduct <http://www.bef.bm/bef%20codes%20of%20conduct/codeofconductspage.htm>
5. Fences in the warm-up ring must be jumped in the direction indicated by the red & white flags if indicated.
6. No person shall have any contact, direct or indirect, with any part of the fences in the main ring or the warm-up ring, while a horse or pony is jumping. Rapping a horse will result in elimination. No false ground lines may be used.
7. Any situation or condition not covered by the rules of the BEF will be decided by the Show Director.
8. Visiting horses/ponies may contact Hinson Hall in advance of the show to determine if there is stabling available at a cost of \$40 for the day.
9. Any persons wishing to tie up their horses on the property during the show are asked to only do so using vertical fence posts or trees – please do not tie to horizontal fence rails.
10. All vehicles must remain in the lower part of the property. No motorized vehicles will be allowed to drive up the hill or park near the stable area.

ENTRIES

1. All persons must complete an entry form prior to competing in any class at the show
2. Entries will be accepted prior to the start of a class
3. The age of a junior competitor will be taken as of September 1, 2018 where applicable. A junior competitor shall be under 19 years.

FEES

ENTRY FEES - \$20.00 per class

GYMKHANAS – \$15.00 per class

MAIN RING

8:30a.m.

1. **Clear Round Jumping – 2'3"** – To be judged over a course of no less than 8 fences not to exceed 2'3" in height. No combinations will be on course.
2. **Clear Round Jumping - 2'6"** – To be judged over a course of no less than 8 fences not to exceed 2'6" in height. No combinations will be on course.
3. **"Rescue Relay"- FEI Article 268, 2.2.1.1 – 2'3" – 2'6"** This Competition is for a Team of two athletes, who must enter the ring together. The course shown on the plan must be completed twice consecutively. The athlete going through the start line must jump the first obstacle, and the athlete jumping the last obstacle must cross the finish line in order to stop the clock. If an athlete crosses the finishing line after the other athlete has jumped the penultimate obstacle, the team is eliminated. The time of the round is taken from the moment the first athlete crosses the starting line until the last member of the team passes the finishing line.

The time allowed is based on the speed for the competition and the length of the course multiplied by two (2). If during the round disobediences with a knock down are committed, the time corrections must be added to the time taken to complete the round. The elimination of a team member incurs the elimination of the whole team. The 3rd disobedience of any team member or fall of an athlete or horse eliminates the whole team. The team is eliminated if, in changing over, the athlete takes off to jump an obstacle before the forefeet of the horse of his team member have reached the ground. The change over, indicated by the sound of a bell, is compulsory when each athlete has completed his round, or when an athlete commits a fault, except at the last obstacle. The other team member must then take over respectively at the first obstacle or at the next obstacle where a knockdown has occurred or at the obstacle where the disobedience has been committed.

4. **Clear Round Jumping – 2'9"** To be judged over a course of no less than 8 fences not to exceed 2'9" in height. Combinations may be on course but will be adjusted for ponies if required.
5. **- Hit & Hurry Jumping 2'9" FEI Article 267** - In this Competition, the Athlete gets two points for an obstacle correctly jumped and one point for an obstacle knocked down. Combination obstacles are not allowed. 2. This Competition takes place with a fixed time of 60 to 90 seconds (45 seconds indoors). Disobediences are penalised by the time lost by the Athlete, but two Disobediences or a fall incurs elimination of the Athlete. 3. The winner of the Competition will be the Athlete who at the end of the fixed time has acquired the greatest number of points in the fastest time. 4. When the fixed time is reached, the bell is rung. The Athlete must then jump the next obstacle and the clock is stopped at the moment when the Horse's forefeet reach the ground, but he is given no points for the obstacle jumped after the bell has rung. 5. If the fixed time is reached at the moment when the Horse is already taking off, this obstacle, whether it is knocked down or not, counts. The Athlete's time is taken at the next obstacle as in paragraph 4. If an Athlete has a disobedience and displaces or knocks down an obstacle, the fixed time must be decreased by six seconds and the bell must be rung accordingly. 6. When the Athlete does not jump at the first attempt the obstacle at which the clock should be stopped, the round is ended. The Athlete is then placed last of those who have obtained the same number of points.
6. **Clear Round Jumping 3'0"** To be judged over a course of no less than 8 fences not to exceed 2'3" in height. Combinations may be on course but will be adjusted for ponies if required.
7. **Top Score – Fences to range from 2'6 – 3'6" with Joker at 4'0" FEI Article 270** 1. In this Competition, a certain number of obstacles are set up in the arena. Each obstacle carries from ten to 120 points according to its difficulty. Combination obstacles are not allowed. 2. The obstacles must be built so that they can be jumped in both directions. 3. The points allocated to the obstacles may be repeated at the discretion of the Course Designer. If it is not possible to place 12 obstacles in the arena, it is up to him to delete the obstacles he wishes. 4. The Athlete is

credited with the number of points carried by each obstacle that he jumps correctly. No points are awarded for an obstacle that is knocked down. 5. A fixed time of 45 seconds (minimum) to 90 seconds (maximum) is allocated in this Competition. During this time, the Athlete may jump any of the obstacles he wishes in any order and in any direction. He may cross the starting line in either direction. (The starting line must be provided with four flags - there must be a red and a white flag at each end of the line.) During his round, the Athlete is permitted to cross the starting and finishing lines in either direction, as often as he wishes. 6. The bell is rung to declare the end of the fixed time during which points may be obtained. The Athlete must then cross the finishing line in one direction or the other in order for his time to be recorded; if he does not cross the finish line he is eliminated. The finishing line must be provided with four flags - there must be a red and a white flag at each end of the line. 7. If the fixed time is reached at the moment when the Horse is already taking off at an obstacle, this obstacle is included in the Athlete's Score if it is jumped correctly. 8. Any obstacle knocked down during a round will not be rebuilt; if it is jumped again, no points will be credited to the Athlete. The same applies for knocking down an obstacle as a result of a Disobedience or for displacing a lower part of an obstacle, which is positioned in the same vertical plane as the highest part. In the case of a Disobedience without a knock-down, the Athlete may jump that obstacle or continue to another obstacle. 9. Each obstacle may be jumped twice. The act, voluntarily or not, of jumping an obstacle for the third time or of passing between the flags of an obstacle already knocked down does not incur Elimination. However, the Athlete does not score the points allotted to this obstacle. 10. All Disobediences are penalised by the time lost by the Athlete. A fall of Horse or Athlete is penalised by Elimination (see JRs Art. 241.3.25). 11. The Athlete who has obtained the highest number of points will be declared the winner. In the event of equality of points, the fastest time taken between the start of the fixed time and the crossing of the finishing line after the bell has been rung will decide. 12. An obstacle may be provided as part of the course, duly marked by flags and called "Joker". 12.2. The Joker is not part of the main course. After the fixed time has expired, the bell is rung to end the Athlete's round. The Athlete must cross the finishing line to have his time recorded he then has 20 seconds in which to attempt the Joker if he chooses. Only one attempt at the Joker is allowed. 200 points are awarded if this obstacle is jumped correctly, but if it is knocked down 200 points must be deducted from the total points obtained by the Athlete.

- 8. Clear Round Jumping – Poles. To be judged over a course of no less than 8 fences.**
- 9. Clear Round Jumping – Pairs. To be judged over a course of no less than 8 fences.**
- 10. Clear Round Jumping x-rails - To be judged over a course of no less than 8 fences.**
- 11. Clear Round Jumping x-rails Bareback - To be judged over a course of no less than 8 fences.**
- 12. Clear Round Jumping 2'0" - To be judged over a course of no less than 8 fences.**

Not before 1:30pm

- 13. Adults Only Gymkhana – May be Led. Must walk or trot only... details to be determined.**
- 14. Bucket Elimination**
- 15. Hobby Horse Jumping – x-rails. Hobby horses will be supplied**
- 16. 3 legged-race**
- 17. Chase-me-Charlie**
- 18. Horseless high-jump**

**Entry Form – Gombey Series Show 1
Saturday, October 13th 2018**

Name of Horse or Pony:

BEF Registration #

Rider Name:

BEF # (if applicable):

Classes Entered (please circle #):

Class	Entry Fee
1. Clear Round Jumping – 2'3"	
2 nd round at same height	
2. Clear Round Jumping - 2'6"	
2 nd round at same height	
3. Rescue Relay	
Name of other team member:	
4. Clear Round Jumping – 2'9"	
2 nd round at same height	
5. Hit & Hurry Jumping 2'9"	
6. Clear Round Jumping 3'0"	
2 nd round at same height	
7. Top Score	
8. Clear Round Poles	
9. Clear Round Poles - Pairs	
Name of pair to be provided:	
10. Clear Round x-rails	
2 nd round at same height	
11. Clear Round x-rails bareback	
12. Clear Round – 2'0"	
2 nd round at same height	
13. Adults Only Gymkhana.	
14. Bucket Elimination	
15. Hobby Horse Jumping	
16. 3 legged-race	
17. Chase-me-Charlie	
18. Horseless high-jump	

<i>BEF Jr. Fund Donation:</i>	
TOTAL	

I hereby accept the rules and conditions of the horse show, and understand that I may not hold the organizers of the show, the owners of Hinson Hall Stables, nor the Bermuda Equestrian Federation, its agents or officers, responsible for any loss, accident or damage to myself, my horse or my property, occurring during the show.

Signature – Competitor
(Parent or Guardian must sign for persons under 18 years of age)

Date: _____