



## **CARIBBEAN EQUESTRIAN ASSOCIATION REGIONAL DRESSAGE CHALLENGES**

**TO BE HELD IN OWN COUNTRIES  
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The Caribbean Equestrian Association Regional Dressage Challenge (RDC) and Mini Dressage Challenge (MDC) is open to all member countries for 2022.

The CEA Dressage Challenges will be held under FEI rules and regulations for FEI tests and under USEF rules and regulations for USEF tests. FEI veterinary regulations will apply for all competitors in the horse inspection. Rules will apply as effective on January 1<sup>st</sup> of the competition year. Any CEA rule specifically listed herein will supercede FEI and USEF rules for this competition.

Tests are FEI Tests with 2022 updates and USEF Tests 2019 effective 12/1/2018 to 11/30/2022.

Tests can be found at <https://inside.fei.org/fei/your-role/organisers/dressage/tests> and <https://usdf.org/competitions/competitors/tests.asp>.

CEA RDC Freestyles are held in accordance with FEI Directives and USEF Rules, Guidelines, and Definitions. The CEA MDC will hold Freestyle classes for in accordance with USEF principles and CEA developed freestyle guidelines and score sheets (attached).

Freestyle information can be found at <https://inside.fei.org/fei/disc/dressage/useful-docs> and <https://usdf.org/education/other-programs/musical-freestyle/index.asp>.

The CEA Dressage Challenges must be organized strictly according to CEA Rules. The CEA Dressage Advisory Committee is entitled to make reasonable amendments the present rules. Any omission or variation as relates to these rules will be referred to the CEA Dressage Advisory Committee and Executive Board and their final ruling will stand.

All Competitors must be members of their National Federation.

### **1. THE COMPETITION**

1.1. This is an individual and a team competition. The competition is open January 1 to December 31. Each CEA member country can hold their competition at any time during the year but it must be held on or before 31 December.

1.2. Team Challenge is awarded for Adult and Childrens, Test and Freestyle separately.

- CEA RDC Adult Team
- CEA RDC Childrens Team
- CEA RDC Adult Freestyle Team
- CEA RDC Childrens Freestyle Team
- CEA MDC Adult Team
- CEA MDC Childrens Team
- CEA MDC Adult Freestyle Team
- CEA MDC Childrens Freestyle Team

1.3. Individual Challenge is awarded for Adult and Childrens, Test and Freestyle separately by class.

CEA Regional Dressage Challenge Adult and Childrens Classes:

- USEF Training Level Test 3
- USEF First Level Test 3
- USEF Second Level Test 3
- USEF Third Level Test 3
- USEF Fourth Level Test 1



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CEA Regional Dressage Challenge Adult Classes:

- FEI Prix St. George
- FEI Intermediate I
- FEI Intermediate A and B
- FEI Intermediate II
- FEI Grand Prix and Grand Prix Special

CEA Mini Dressage Challenge Adult and Childrens Classes:

- USEF Introductory Level Test A
- USEF Introductory Level Test B
- USEF Introductory Level Test C
- USEF Training Level Test 1

Upon qualification, as per Article 2, horse/rider combinations may also enter the Freestyle for all above tests.

1.4. All tests must be ridden entirely from memory and all movements must follow in the order laid down in the tests.

1.5. Classes can be run together to suit the show schedule as per Article 11 but will be pinned separately.

### **2. FREESTYLE QUALIFYING**

Horse/rider combinations qualify for the freestyle competition at their level once they achieve a qualifying score of 58% or above in a qualifying show or on the day of the CEA Challenge.

### **3. GROUND JURY**

3.1. One judge will judge the competition within the CEA and is appointed on an annual basis by the CEA Dressage Advisory Committee. The same judge will travel from country to country until the tour is completed and all competitions have taken place. The Ground Jury (GJ) shall consist of the Judge (President of the GJ) and two additional members from each NF, the Show Secretary and a CEA Country Representative.

3.2. The judge must be placed on the short side of the arena at letter "C." A bell must be provided for the President of the Ground Jury.

3.3. If there is a need for a judge's fee, it must be agreed to by majority vote inside the CEA Dressage Advisory Committee. The fee will be negotiated across the CEA and will appear on the Memorandum of Understanding (MOU) to be agreed to and signed by the judge. The timetable agreed to with the judge must be agreed upon bearing in mind the possibility to share airline tickets as much as possible.

3.4. NFs shall have the option to bring in a second FEI judge, at the own expense, in order to use the CEA RDC as a CDN or qualifying event. However, the scores given by this second judge will not go towards



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the CEA RDC or MDC results. In such case, the NF should inform the CEA of their plans to host with an additional FEI judge.

3.5. After each competition, the President of the GJ is responsible for establishing and signing a running record of the results and placing of the individual competitors within the CEA as well as the starting lists and the exact order of go.

### **4. AGE OF COMPETITORS**

This competition is open to competitors of all ages. Adult classes are open to all adult competitors aged 17 years and older. Childrens classes are open to those competitors aged 16 years and younger. Age is determined from the 1<sup>st</sup> of January of the year of the competition.

### **5. HORSES/PONIES**

This competition is open to all horses and ponies of any origin. Any reference in the rules to horses shall also include ponies.

### **6. ELIGIBILITY OF HORSE/RIDER COMBINATIONS**

6.1. A horse/rider combination may only compete in classes at a level above any level where that horse/rider combination has scored 57% or higher at a CEA RDC or FEI WDC. A horse/rider combination that has competed in a CEA RDC FEI class or FEI WDC Senior class cannot compete at a level below FEI or Third Level, respectively.

6.2. Notwithstanding Article 7.1, a rider that has competed at Prix St. George or above may only compete at or below Second Level on a green or medium level horse.

6.3. Should a horse/rider combination re-enter competition after more than one annual absence of the CEA RDC and FEI WDC, they will be permitted to participate at the level deemed suitable by their country NF and CEA Organizing Committee. Such combinations will not be eligible for the Team Competition until they have been reclassified via competition to assess their score versus the 57% benchmark.

6.4. It is the responsibility of the National Federation to select participants (horse/rider) for this competition. NFs are free to set qualification limits and may also hold selection trials consistent with the principals of the CEA rules in the case of too many riders.

### **7. ELIGIBILITY OF RIDERS**

7.1. A rider is only eligible to compete in the CEA RDC or the CEA MDC. Riders may not cross-enter between the CEA Dressage Challenges in the same competition year. If a rider mistakenly enters and rides in both the CEA RDC and the CEA MDC, the score from the CEA RDC will go forward to CEA results.

7.2. A rider is allowed to start any number of times in the competition but cannot enter more than twice with any one horse or with more than two horses in the same class.

7.3. A rider can only contribute to any team score once. For the Adult Team and Childrens Team, if a rider goes more than once, the rider's first time in the ring will go towards team results. For the Adult Freestyle Team and Childrens Freestyle Team, if a rider goes more than one, the rider's highest score will



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go forward towards the freestyle team results. A rider can contribute to the team for their age group with both their test and their freestyle if they and their horse are eligible by all sections of Articles 6, 7, and 8.

7.4. The competition is open to competitors domiciled abroad. As per FEI GR Article 123.10, a competitor is considered to be living abroad if he or she spends more than six months of the year in a foreign country (outside the host country). These riders may be members of their country's team.

### **8. ELIGIBILITY OF HORSES**

8.1. All entries are at the discretion of the NF and OC, who may consider the weather conditions of the competition day and the fitness level of each horse.

8.2. A horse or pony may go in up to two USEF-level CEA RDC classes or one FEI-level CEA RDC class in any one day of CEA competition. CEA MDC horses may compete in up to four MDC classes in any one day of CEA competition. A horse competing in the CEA RDC may compete in one additional class of the CEA MDC per day. Test and freestyle classes count separately towards these limits (ie, First Level Test 3 and First Level Freestyle constitute two classes).

8.3. Horses are limited to no more than two (consecutive) classes with any given rider and no more than two rides in the same class with different riders.

8.4. Under penalty of elimination, no horse may take part in the competition which has been schooled by anyone other than the competitor(s), mounted in the saddle, in or outside the town where the competition is held, from 18.00 hours on the day preceding the competition until the competition is finished.

8.5. A horse can only contribute to any team score once. For the Adult Team and Childrens Team, if a horse goes more than once, the horse's first time in the ring for each team will go towards that team's results. For the Adult Freestyle Team and Childrens Freestyle Team, if a horse goes more than once, the horse's highest score for each team will go forward towards the that freestyle team's results. A horse can contribute to the team in either or both age groups for a test or freestyle in both the CEA RDC and CEA MDC if they and their rider are eligible by all sections of Articles 6, 7, and 8.

### **9. RING SIZE**

20 m x 60 m for the CEA Regional Dressage Challenge

20 m x 40 m for the CEA Mini Dressage Challenge

### **10. HORSE INSPECTION**

The horse inspection is compulsory. Each NF will organize the horse inspection prior to the start of the event, with horses being inspected by either a veterinarian or an official of the NF. The format will follow FEI veterinarian regulations with the exception that the inspection can take place at multiple venues and will be left to the discretion of the NF.

### **11. CLINIC**

The clinic is not compulsory. Each NF is free to organize an educational event after the show schedule is complete to suit their country's needs within reason and provided the judge is willing to teach. The



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additional cost for the clinic will be paid by the host country. The CEA Dressage Advisory Committee must be kept informed to coordinate properly with the judge.

### **12. SHOW SCHEDULES**

12.1. Each organizer will set the show schedule to best suit the riders and horses competing. The CEA Dressage Challenges must take precedence over any other competition organized alongside it. Horses entered in the CEA Challenges may take part in the national competition at the discretion of the NF and OC with the welfare of the horse being paramount in the design of the event. CEA Challenge classes should run before national classes.

12.2. The CEA RDC and/or CEA MDC must be completed in no more than two consecutive days. Judge travel, horse inspection, and clinics may take place before and after the two show days as the timetable for the event is flexible depending on the number of days planned in each country.

Day 1: Judge's arrival, horse inspection (can also be run on Day 2)

Day 2 & 3: CEA RDC and CEA MDC classes, followed by national classes if so scheduled

Day 4: Optional clinic to be arranged between each country and the judge

12.3. CEA RDC and CEA MDC classes may go in any order in the schedule. The competition and clinic may also be held on travel days or the same day if necessary but only in the above order: competition then clinic.

### **13. VENUE**

13.1. Each country can hold their CEA Challenges at a maximum of two different venues.

13.2. In exceptional weather conditions and with the authority of the Ground Jury, the competition may be held indoors if the competition arena has the proper measurements. The decision to move indoors must be made at least 24 hours before the beginning of the competition to give the OC enough time to set the arena properly.

### **14. SCORING & RESULTS**

14.1. Each Organizing Committee must submit their results, judge's cards, starting lists, and exact order of go within three (3) days of the competition to the CEA Secretary at [theceasecretary@gmail.com](mailto:theceasecretary@gmail.com). Results from all rides must be included to correctly tabulate the team scores. The CEA Secretary will confirm receipt and forward the results to the CEA Executive Board and CEA Dressage Advisory Committee. These details will not be released to the general membership but will be held by the appropriate CEA officials as a matter of transparency.

14.2. CEA standard score sheets will be provided, results will not be accepted in any other form. Standard USEF and FEI judge's cards will be used. The score sheets and judge's cards must be signed by the Ground Jury.

14.3. The CEA Secretary will tabulate the results and distribute individual and team placings to the Dressage Advisory Committee and Presidents and Secretaries of the member countries.



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### **15. INDIVIDUAL PLACING**

15.1. Will be based on individual rider results across the Caribbean for each class test and freestyle, separately as offered by Adult and Childrens. Individual placing will be announced to 6<sup>th</sup> place, ranked by highest total points converted into percentage. Rankings will be published including all horse/rider combinations.

15.2. In the event of a tie for first, second, or third place, the higher collective marks will decide the placing. If a further tie exists, the higher collective marks for the rider (No 4: Rider's position and seat) will decide the placing. In the case of equality of points for places other than the first three, the tie will hold.

### **16. TEAM PLACING**

14.1. Will be based on team scores, which are calculated as total points converted into percentage plus the team bonus points by level for each team category. The three (3) best team scores (percentage plus team bonus points) from each country will add to determine the total team score.

14.2. Team Bonus Points for CEA RDC

- First Level: add 0.5%
- Second Level: add 1.0%
- Third Level: add 1.5%
- Fourth Level: add 2.0%
- Prix St. George: add 3.0%
- Intermediate I: add 3.5%
- Intermediate A and B: add 4.0%
- Intermediate II: add 4.5%
- Grand Prix and Grand Prix Special: add 5.0%

14.3. Team Bonus Points for CEA MDC

- Introductory B: add 0.5%
- Introductory C: add 1.0%
- Training Level: add 1.5%

14.4. Team placing will be announced to include all countries participating. Ties will be awarded in the same fashion as applied to the individual results as explained above.

### **17. DRESS & SADDLERY**

Dress and saddlery shall follow FEI or USEF rules, as applicable to, the test being ridden. NFs shall have the option to waive jackets in advance of the competition due to weather, without needing permission of the judge.



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### **18. COPYRIGHT**

Any rider entered by his or her NF in the CEA Dressage Challenges concedes the rights of any photographs of the horse and/or rider. Every rider accepts their publication on any website, magazine, or newspaper.

### **19. IN THE INTEREST OF FAIR PLAY**

While it is important to encourage riders to compete, NF's must apply the intent of these rules in the interest of the welfare of the horse. FEI Code of Conduct will apply at all times.

### **FEI CODE OF CONDUCT**

1. In all equestrian sports the horse must be considered paramount.
2. The well-being of the horse shall take precedence over the demands of all interested parties and commercial concerns.
3. All handling and veterinary treatment must ensure the health and welfare of the horse.
4. The highest standards of nutrition, health, sanitation and safety shall be encouraged and maintained at all times
5. During transportation, adequate provision must be made for ventilation, feeding, watering and maintaining a healthy environment during transportation.
6. Emphasis should be placed on increasing education and training and equestrian practices and on promoting scientific studies in equine health.
7. In the interests of the horse, the fitness and competence of the rider shall be regarded as essential.
8. All riding and training methods should take account of the horse as a living creature and must not include any technique considered by the F.E.I. to be abusive.
9. National Federations must establish adequate controls in order that all persons and bodies under their jurisdiction respect the welfare of the horse.
10. The National and International Rules and Regulations in equestrian sport regarding the health and welfare of the horse must be adhered to, not only during National and International events, but also during training: such rules shall be regularly reviewed.



# 2022 CEA Mini Introductory Test A Freestyle

Suggested schedule time: 10 minutes per ride

TIME MAXIMUM: 5 minutes *(No Minimum Time)*

Event:

Date:

Judge:

Competitor No.:

Name:

Horse:

## TECHNICAL EXECUTION

*Arena: 20m x 40m*

**Note:** Omitted compulsory elements receive a "0". Judges Marks for Technical Execution must be given in **half or full points (no tenths)**. Trot work may be done sitting or rising.

COMPULSORY ELEMENTS & PRELIMINARY MARKS	POSSIBLE POINTS	JUDGE'S MARKS	CO-EFFICIENT	FINAL SCORE	REMARKS
1. Medium walk (20m continuous)	10				
2. Free walk (20m continuous)	10		2		
3. 20-meter circle in working trot <b>RIGHT</b>	10				
4. 20-meter circle in working trot <b>LEFT</b>	10				
5. Transitions through walk	10		2		



6. Halt with salute on centreline in walk, first and final	10				
7. Rhythm, energy and elasticity	10				

**Further Remarks:**

	<b>Total Technical Execution (90 points possible)</b>
	<b>Deductions (forbidden movements)</b>
	<b>Errors (2 points off for each error, not cumulative)</b>
	<b>Final Technical Execution (90 points possible)</b>

**Forbidden movements will incur a deduction of 4 points from Total Execution for each forbidden movement, but not for each recurrence of the same movement.**

**Introductory A Level**

**Forbidden:** Any movement or transition found only in tests above the level. Exceptions are listed under Additionally Allowed. **Additionally Allowed:** trot-walk-trot

# ARTISTIC IMPRESSION

**Note:** Non-compulsory movements must be rewarded or penalized under Choreography and/or Degree of Difficulty. Judges Marks for Artistic Impression may be given in **tenths**.

COMPULSORY ELEMENTS & PRELIMINARY MARKS	POSSIBLE POINTS	JUDGE'S MARKS	CO-EFFICIENT	FINAL SCORE	REMARKS
<b>1. Harmony Between Horse and Rider</b>	10		4		
<b>2. Choreography</b> - design cohesiveness, use of arena, balance, creativity	10		4		
<b>3. Degree of Difficulty</b>	10		1		
<b>4. Music</b> - suitability, cohesiveness, seamlessness	10		3		
<b>5. Interpretation</b> - music expresses gaits, use of phrasing and dynamics	10		3		

	<b>Total Artistic Impression (150 points possible)</b>
	<b>Deductions (overtime penalties) Overtime penalty will incur a deduction of 1 point from total for Artistic Impression</b>
	<b>Final Artistic Impression (150 points possible)</b>
	<b>Final Technical Execution (90 points possible)</b>
	<b>Final Score (240 points possible)</b>

**Further Remarks:**

	<b>Percentage (Final score divided by 240) In case of tie: The higher total for Artistic Impression will break the tie.</b>

**Signature:**

**Reminders for Freestyle Judges**

**Time:** The USDF Freestyles **maximum time limit is 5 minutes**. There is **no minimum time**. No bell is sounded at the end of the time limit. Movements executed after

the 5 minutes limit are not scored. One (1) point is deducted from the total for Artistic Impression for exceeding the time limit.

**DR 129:** Under penalty of elimination at the **discretion of the Judge at "C"**, a rider must enter the arena within 30 seconds of the music starting. **Music must cease at**

**the final salute.**

**DR 129:** At the beginning and end of a Freestyle Test a halt with a salute is compulsory. Time begins when the horse moves forward after the competitor's halt and ends

with the final halt and salute.

**Judging:**

**DR 129:** All judges of a freestyle test at any level must judge both artistic and technical parts of the test.

**DR 129:** In case of rider's music failing **before or during** a Freestyle Test and in cases where there is no backup system the rider can, with permission of the judge at "C", leave the arena **or start at a later time**. There should be minimum interference with the starting times of the other riders and the affected rider should return to complete or restart his/her test during a scheduled break in the competition or at the end of the competition. The rider may decide whether to restart the test from the beginning or to commence from the point where the music failed. Judging must restart at the point of interruption. In any case, the marks already given will not be changed.

**DR 122:** The judge may stop a test and/or allow a competitor to restart a test from the beginning or from any appropriate point in the test if, in his discretion, some unusual circumstance has occurred to interrupt a test.

**Above the level Movements and Transitions:**

Movements and transitions "above the level" (found ONLY in a higher level test) receive a deduction of four points from the total for technical execution for each illegal movement or transition, but not for each recurrence of the same movement or transition.

**Errors:**

The bell is not rung for errors occurring in USDF Freestyle Tests. Errors occur for failure to salute in the halt or rising at the trot at Second Level and above. Two points will be deducted for each error, however they are not cumulative and will not result in elimination.



## 2022 CEA Mini Introductory Test B Freestyle

Suggested schedule time: 10 minutes per ride

TIME MAXIMUM: 5 minutes *(No Minimum Time)*

Event:

Date:

Judge:

Competitor No.:

Name:

Horse:

### TECHNICAL EXECUTION

*Arena: 20m x 40m*

**Note:** Omitted compulsory elements receive a "0". Judges Marks for Technical Execution must be given in **half or full points (no tenths)**. Trot work may be done sitting or rising.

COMPULSORY ELEMENTS & PRELIMINARY MARKS	POSSIBLE POINTS	JUDGE'S MARKS	CO-EFFICIENT	FINAL SCORE	REMARKS
1. Medium walk (20m continuous)	10				
2. Free walk (20m continuous)	10		2		
3. 20-meter circle in working trot <b>RIGHT</b>	10				
4. 20-meter circle in working trot <b>LEFT</b>	10				
5. Transitions through walk	10		2		

6. Halt with salute on centreline, first and final	10				
7. Rhythm, energy and elasticity	10				

**Further Remarks:**

	<b>Total Technical Execution (90 points possible)</b>
	<b>Deductions (forbidden movements)</b>
	<b>Errors (2 points off for each error, not cumulative)</b>
	<b>Final Technical Execution (90 points possible)</b>

**Forbidden movements will incur a deduction of 4 points from Total Execution for each forbidden movement, but not for each recurrence of the same movement.**

**Introductory B Level**

**Forbidden:** Any movement or transition found only in tests above the level. Exceptions are listed under Additionally Allowed. **Additionally Allowed:** trot-walk-trot, trot on centerline

# ARTISTIC IMPRESSION

**Note:** Non-compulsory movements must be rewarded or penalized under Choreography and/or Degree of Difficulty. Judges Marks for Artistic Impression may be given in **tenths**.

COMPULSORY ELEMENTS & PRELIMINARY MARKS	POSSIBLE POINTS	JUDGE'S MARKS	CO-EFFICIENT	FINAL SCORE	REMARKS
<b>1. Harmony Between Horse and Rider</b>	10		4		
<b>2. Choreography</b> - design cohesiveness, use of arena, balance, creativity	10		4		
<b>3. Degree of Difficulty</b>	10		1		
<b>4. Music</b> - suitability, cohesiveness, seamlessness	10		3		
<b>5. Interpretation</b> - music expresses gaits, use of phrasing and dynamics	10		3		

	<b>Total Artistic Impression (150 points possible)</b>
	<b>Deductions (overtime penalties) Overtime penalty will incur a deduction of 1 point from total for Artistic Impression</b>
	<b>Final Artistic Impression (150 points possible)</b>
	<b>Final Technical Execution (90 points possible)</b>
	<b>Final Score (240 points possible)</b>

**Further Remarks:**

	<b>Percentage (Final score divided by 240) In case of tie: The higher total for Artistic Impression will break the tie.</b>

**Signature:**

**Reminders for Freestyle Judges**

**Time:** The USDF Freestyles **maximum time limit is 5 minutes**. There is **no minimum time**. No bell is sounded at the end of the time limit. Movements executed after

the 5 minutes limit are not scored. One (1) point is deducted from the total for Artistic Impression for exceeding the time limit.

**DR 129:** Under penalty of elimination at the **discretion of the Judge at "C"**, a rider must enter the arena within 30 seconds of the music starting. **Music must cease at**

**the final salute.**

**DR 129:** At the beginning and end of a Freestyle Test a halt with a salute is compulsory. Time begins when the horse moves forward after the competitor's halt and ends

with the final halt and salute.

**Judging:**

**DR 129:** All judges of a freestyle test at any level must judge both artistic and technical parts of the test.

**DR 129:** In case of rider's music failing **before or during** a Freestyle Test and in cases where there is no backup system the rider can, with permission of the judge at "C", leave the arena **or start at a later time**. There should be minimum interference with the starting times of the other riders and the affected rider should return to complete or restart his/her test during a scheduled break in the competition or at the end of the competition. The rider may decide whether to restart the test from the beginning or to commence from the point where the music failed. Judging must restart at the point of interruption. In any case, the marks already given will not be changed.

**DR 122:** The judge may stop a test and/or allow a competitor to restart a test from the beginning or from any appropriate point in the test if, in his discretion, some unusual circumstance has occurred to interrupt a test.

**Above the level Movements and Transitions:**

Movements and transitions "above the level" (found ONLY in a higher level test) receive a deduction of four points from the total for technical execution for each illegal movement or transition, but not for each recurrence of the same movement or transition.

**Errors:**

The bell is not rung for errors occurring in USDF Freestyle Tests. Errors occur for failure to salute in the halt or rising at the trot at Second Level and above. Two points will be deducted for each error, however they are not cumulative and will not result in elimination.



## 2022 CEA Mini Introductory Test C Freestyle

Suggested schedule time: 10 minutes per ride

TIME MAXIMUM: 5 minutes *(No Minimum Time)*

Event:

Date:

Judge:

Competitor No.:

Name:

Horse:

### TECHNICAL EXECUTION

*Arena: 20m x 40m*

**Note:** Omitted compulsory elements receive a "0". Judges Marks for Technical Execution must be given in **half or full points (no tenths)**. Trot work may be done sitting or rising.

COMPULSORY ELEMENTS & PRELIMINARY MARKS	POSSIBLE POINTS	JUDGE'S MARKS	CO-EFFICIENT	FINAL SCORE	REMARKS
1. Medium walk (20m continuous)	10				
2. Free walk (20m continuous)	10		2		
3. 20-meter circle in working trot <b>RIGHT</b>	10				
4. 20-meter circle in working trot <b>LEFT</b>	10				
5. 20-meter circle in canter <b>RIGHT</b> <i>(developed in first ¼ of the circle)</i>	10				



6. 20-meter circle in canter <b>LEFT</b> <i>(developed in first ¼ of the circle)</i>	10				
7. Transitions from trot to canter	10		2		
8. Transitions from canter to trot	10		2		
6. Halt with salute on centreline, first and final	10				
7. Rhythm, energy and elasticity	10				

**Further Remarks:**

	<b>Total Technical Execution (130 points possible)</b>
	<b>Deductions (forbidden movements)</b>
	<b>Errors (2 points off for each error, not cumulative)</b>
	<b>Final Technical Execution (130 points possible)</b>

**Forbidden movements will incur a deduction of 4 points from Total Execution for each forbidden movement, but not for each recurrence of the same movement.**

**Introductory C Level**

**Forbidden:** Any movement or transition found only in tests above the level. Exceptions are listed under Additionally Allowed. **Additionally Allowed:** trot-walk-trot, trot-canter-trot

# ARTISTIC IMPRESSION

**Note:** Non-compulsory movements must be rewarded or penalized under Choreography and/or Degree of Difficulty. Judges Marks for Artistic Impression may be given in **tenths**.

COMPULSORY ELEMENTS & PRELIMINARY MARKS	POSSIBLE POINTS	JUDGE'S MARKS	CO-EFFICIENT	FINAL SCORE	REMARKS
<b>1. Harmony Between Horse and Rider</b>	10		4		
<b>2. Choreography</b> - design cohesiveness, use of arena, balance, creativity	10		4		
<b>3. Degree of Difficulty</b>	10		1		
<b>4. Music</b> - suitability, cohesiveness, seamlessness	10		3		
<b>5. Interpretation</b> - music expresses gaits, use of phrasing and dynamics	10		3		

	<b>Total Artistic Impression (150 points possible)</b>
	<b>Deductions (overtime penalties) Overtime penalty will incur a deduction of 1 point from total for Artistic Impression</b>
	<b>Final Artistic Impression (150 points possible)</b>
	<b>Final Technical Execution (130 points possible)</b>
	<b>Final Score (280 points possible)</b>

**Further Remarks:**

	<b>Percentage (Final score divided by 280) In case of tie: The higher total for Artistic Impression will break the tie.</b>

**Signature:**

**Reminders for Freestyle Judges**

**Time:** The USDF Freestyles **maximum time limit is 5 minutes**. There is **no minimum time**. No bell is sounded at the end of the time limit. Movements executed after

the 5 minutes limit are not scored. One (1) point is deducted from the total for Artistic Impression for exceeding the time limit.

**DR 129:** Under penalty of elimination at the **discretion of the Judge at "C"**, a rider must enter the arena within 30 seconds of the music starting. **Music must cease at**

**the final salute.**

**DR 129:** At the beginning and end of a Freestyle Test a halt with a salute is compulsory. Time begins when the horse moves forward after the competitor's halt and ends

with the final halt and salute.

**Judging:**

**DR 129:** All judges of a freestyle test at any level must judge both artistic and technical parts of the test.

**DR 129:** In case of rider's music failing **before or during** a Freestyle Test and in cases where there is no backup system the rider can, with permission of the judge at "C", leave the arena **or start at a later time**. There should be minimum interference with the starting times of the other riders and the affected rider should return to complete or restart his/her test during a scheduled break in the competition or at the end of the competition. The rider may decide whether to restart the test from the beginning or to commence from the point where the music failed. Judging must restart at the point of interruption. In any case, the marks already given will not be changed.

**DR 122:** The judge may stop a test and/or allow a competitor to restart a test from the beginning or from any appropriate point in the test if, in his discretion, some unusual circumstance has occurred to interrupt a test.

**Above the level Movements and Transitions:**

Movements and transitions "above the level" (found ONLY in a higher level test) receive a deduction of four points from the total for technical execution for each illegal movement or transition, but not for each recurrence of the same movement or transition.

**Errors:**

The bell is not rung for errors occurring in USDF Freestyle Tests. Errors occur for failure to salute in the halt or rising at the trot at Second Level and above. Two points will be deducted for each error, however they are not cumulative and will not result in elimination.



# 2022 CEA Mini Training Level Test 1 Freestyle

Suggested schedule time: 10 minutes per ride

TIME MAXIMUM: 5 minutes *(No Minimum Time)*

Event:

Date:

Judge:

Competitor No.:

Name:

Horse:

## TECHNICAL EXECUTION

*Arena: 20m x 40m*

**Note:** Omitted compulsory elements receive a "0". Judges Marks for Technical Execution must be given in **half or full points (no tenths)**. Trot work may be done sitting or rising.

COMPULSORY ELEMENTS & PRELIMINARY MARKS	POSSIBLE POINTS	JUDGE'S MARKS	CO-EFFICIENT	FINAL SCORE	REMARKS
1. Medium walk (20m continuous)	10				
2. Free walk (20m continuous)	10		2		
3. 20-meter circle in working trot <b>RIGHT</b>	10				
4. 20-meter circle in working trot <b>LEFT</b>	10				
5. 20-meter circle in canter <b>RIGHT</b>	10				

6. 20-meter circle in canter <b>LEFT</b>	10				
7. Transitions from trot to canter	10		2		
8. Transitions from canter to trot	10		2		
6. Halt with salute on centreline, first and final	10				
7. Rhythm, energy and elasticity	10				

**Further Remarks:**

	<b>Total Technical Execution (130 points possible)</b>
	<b>Deductions (forbidden movements)</b>
	<b>Errors (2 points off for each error, not cumulative)</b>
	<b>Final Technical Execution (130 points possible)</b>

**Forbidden movements will incur a deduction of 4 points from Total Execution for each forbidden movement, but not for each recurrence of the same movement.**

**Training Level Test 1**

**Forbidden:** Any movement or transition found only in tests above the level. Exceptions are listed under Additionally Allowed. **Additionally Allowed:** trot-walk-trot, trot-canter-trot, continuous straight lines of canter

# ARTISTIC IMPRESSION

**Note:** Non-compulsory movements must be rewarded or penalized under Choreography and/or Degree of Difficulty. Judges Marks for Artistic Impression may be given in **tenths**.

COMPULSORY ELEMENTS & PRELIMINARY MARKS	POSSIBLE POINTS	JUDGE'S MARKS	CO-EFFICIENT	FINAL SCORE	REMARKS
<b>1. Harmony Between Horse and Rider</b>	10		4		
<b>2. Choreography</b> - design cohesiveness, use of arena, balance, creativity	10		4		
<b>3. Degree of Difficulty</b>	10		1		
<b>4. Music</b> - suitability, cohesiveness, seamlessness	10		3		
<b>5. Interpretation</b> - music expresses gaits, use of phrasing and dynamics	10		3		

	<b>Total Artistic Impression (150 points possible)</b>
	<b>Deductions (overtime penalties) Overtime penalty will incur a deduction of 1 point from total for Artistic Impression</b>
	<b>Final Artistic Impression (150 points possible)</b>
	<b>Final Technical Execution (130 points possible)</b>
	<b>Final Score (280 points possible)</b>

**Further Remarks:**

	<b>Percentage (Final score divided by 280) In case of tie: The higher total for Artistic Impression will break the tie.</b>

**Signature:**

**Reminders for Freestyle Judges**

**Time:** The USDF Freestyles **maximum time limit is 5 minutes**. There is **no minimum time**. No bell is sounded at the end of the time limit. Movements executed after

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